

SCORING

You are given points for each alien destroyed and bonus points for each alien command ship you destroy, which has 3 different values depending on where on the screen you hit it (50, 150, 300). The bottoms 2 rows of aliens are 10 points each, middle 2 rows are 20 points, and the top row is 30 points. Each player has a separate score on the top of the screen. Left player on left side, right player on right side. The score shown in the middle of the screen is the high score for the series of games being played.

In addition, shown on the top of the screen is the number of Space Destroyers left for each player. This is indicated by a **■**, one for each destroyer.

CONTINUING PLAY

To start another game, enter the number of players and begin.

BPF electronics, Inc. **space destroyers™** **operating instructions**

GETTING STARTED

Insert the cartridge into the main unit and press the RESET button. Press the EN Key to begin.

NUMBER OF PLAYERS

The computer will ask, "How many players?" You can select from your hand controller 1 or 2 players. For 1 player, the left controller is used. When playing with 2 players, each turn is alternated, and the flashing score shows which player's turn it is.

PLAYING THE GAME

The computer will display the game on the screen after you enter the number of players.

You are the Space Destroyer and your mission is to destroy as many aliens as possible before your squadron of 3 is destroyed. You control the left/right movement of your ship with the hand controller and the firing of the

phasors with your fire button or EN key. You can only fire one phasor at a time. The alien command ship passes across the top of the screen at random times and is worth bonus points when you destroy it.

As you destroy each screen full of aliens, a new screen will appear closer to you than before. If you get 1000 points, you will get another Space Destroyer to add to your squadron, giving you a maximum of 4. You get to use your Space Destroyers one at a time. After your Space Destroyer is eliminated and your next round begins, the battlefield will begin where it was previously.

The game ends when your Space Destroyers are eliminated. You can also be invaded. That is when the aliens are so close to you that you can't move and are destroyed, ending the game.